

## Literacy

- Read, listen and discuss stories and poems with repeated patterns and rhyme. Have fun joining in with the predictable phrases and words.
- Use a range of vocabulary to describe characters within stories.
- Compose sentences using capital letters, full stops and joining words such as 'and'.
- Enjoy reading and writing non-fiction texts about jungle or woodland animals.
- Use letter-join handwriting, thinking carefully about starting and finishing positions.

Plan and write texts based on:

### The Gruffalo

- Make a missing poster describing The Gruffalo.
- Create and describe a new creature for the mouse to meet in the woods.
- Describe a woodland setting.

### Rumble in the Jungle

- Read and create simple poems based on jungle animals.
- Write clues about jungle animals –What am I?

### Information Writing

- Find out about jungle animals or mini-beasts using books or online.
- Draw and label pictures.
- Make an information book.



## Numeracy

- \* Order 2 digit numbers and locate them between neighbouring pairs of multiples of 10.
- \* Find  $\frac{1}{2}$  and  $\frac{1}{4}$  fractions of shapes and amounts.
- \* Add and subtract 10 and 11 using 2 digit numbers.
- \* Add and subtract by bridging 10 and multiples of 10.
- \* Name, describe and sort common 3D shape.
- \* Read time to the  $\frac{1}{2}$  hour on analogue and digital clocks
- \* Investigate simple multiplication and division with 2s, 5s and 10s.

## Phonics

These are the sounds we will be learning to read and spell within words

**ow,ou,y,or,ore,aw,  
au,air,are,ear**

# Woodlands and Jungles Year 1 Summer 2020

## Science

- \*We will name and label common parts of plants, including seed, root, stem, branch, trunk, leaf, blossom, flower, petal, fruit, bark, bud.
- \*We will compare features of plants, including leaves, seeds and flowers, explaining similarities and differences.
- \*We will use our observational skills to identify and name a variety of common plants, including deciduous and evergreen trees.
- \*We will identify, name and sort animals according to their physical features such as, feathers, fur, scales, wings, claws, hooves, tails...
- \*We will use drawings, labels and captions to show how a plant changes over time.



## Computing



We will log in and log out independently.

We will use technology purposefully to manipulate and retrieve digital content to support our learning.

We will continue to create and debug a set of instructions (algorithm)

We will begin to explore pictograms.

## Geography

\* Use basic geographical vocabulary to refer to key physical features including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather.

\* Use world maps and the internet to explore an area of jungle or rainforest in a non-European country.

\* Explore the geographical similarities and differences between this chosen area and the UK.

## Art

- Use drawing, painting and sculpture to develop and share ideas, experiences and imagination.
- Make Junk models or scrunched paper sculptures of mini-beasts/animals.
- Use natural materials (leaves, twigs) to create pictures.
- Make diorama of jungle or woodland habitats.

## RE

### Does going to the mosque give Muslims a sense of belonging?

- \* Describe what it means to belong to a community, such as their family and their class.
- \* Discuss when and where children feel a sense of belonging. (Family, school, church, Beavers, Rainbows, Dance, Karate)
- \* Find out about Muslims and investigate how going to a mosque gives Muslims a sense of belonging.
- \* Find out about mosques and what Muslims do there to show a sense of belonging.

## PATHS

\*We will continue with “pupil of the day”, giving thoughtful compliments.

\*We will continue to Explore our feelings.



## DT

\*Design a den or tree house through talking, drawing and models.

## Music

- Use our voices expressively and creatively by singing songs and speaking chants and rhymes linked to topic.
- To select and combine sounds to make simple compositions, using household items.

## PE

Encourage children to engage in a range of physical activities both indoors and outdoors, (where possible).

- \* Develop a range of basic movements including jumping, throwing and catching.
- \* Develop balance and agility and begin to apply these in a range of activities.
- \* Perform yoga using simple movement patterns.

**We will use Cosmic Yoga, Twinkl, suggest indoor circuits and indoor and outdoor games, (where appropriate).**